

Gadgets and Trinkets, The Upstream Linux Way

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About Me (and Linux)

- ▶ **Freelance Embedded Linux Kernel Hacker**
 - ▶ Started with Linux as a hobbyist
 - ▶ Amiga, PPC, FBDev, MIPS, PS3/Cell, ...
- ▶ **Maintainer of the m68k architecture**
since 2004
- ▶ **Maintainer of Renesas clock and pin control drivers**
since 2016
- ▶ **Maintainer of Renesas ARM SoC platforms**
since July 2019



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Connecting Simple Devices to a Linux System

- ▶ Sensors, motors, switches, LEDs, actuators, displays, solenoids, ...
- ▶ **Makers** and **Industrial Automation**



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Arduino

- ▶ Platform of choice for hooking up simple devices
- ▶ Large ecosystem
- ▶ Multiple hardware platforms (Various Arduinos, ESP32, Teensy, ...)
- ▶ Lots of libraries, supporting most popular devices
- ▶ Limited processing power
- ▶ No hardware description, devices hardcoded in software
- ▶ Some common support across boards/families (pin 13 = LED)



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Arduino

APIs

- ▶ **Pins**
 - ▶ `pinMode()`
 - ▶ `digitalRead()` / `digitalWrite()`
 - ▶ `analogRead()` / `analogWrite()`
- ▶ **Buses**
 - ▶ Wire (i2c)
 - ▶ SPI
 - ▶ Serial
 - ▶ OneWire
- ▶ **Devices**
 - ▶ DallasTemperature
 - ▶ ...



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Linux

- ▶ Platform of choice for devices with a *real* OS and connectivity
- ▶ Large ecosystem
- ▶ Lots of drivers supporting most popular devices
- ▶ More processing power
 - ▶ Ranging from single-core systems with 1 MiB RAM to supercomputers
- ▶ Hardware description:
 - ▶ Discoverable devices (PCI, ...)
 - ▶ Devices described by firmware (ACPI, real Open Firmware)
 - ▶ Flattened Device Tree
 - ▶ Board files ⇒ FDT



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Linux

APIs

- ▶ Strict separation of kernel and userspace
 - ▶ (most) Drivers in kernelspace
 - ▶ Application in userspace
 - ▶ Standardized APIs
- ▶ Platform AND peripherals can be replaced without changing the application



- ▶ Swapping e.g. sensors

Images © BeagleBoard.org Foundation, Raspberry Pi Foundation, Olimex Ltd



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Example: Getting To Blinky

Arduino

```
void setup()
{
    pinMode(LED_BUILTIN, OUTPUT);
}

void loop()
{
    digitalWrite(LED_BUILTIN, HIGH);
    delay(1000);
    digitalWrite(LED_BUILTIN, LOW);
    delay(1000);
}
```

Can we do the same on Linux? From userspace?



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Example: Getting To Blinky

Linux / sysfs GPIO

```
# echo 953 > /sys/class/gpio/export
# echo out > /sys/class/gpio/gpio953/direction
# echo 1 > /sys/class/gpio/gpio953/value
# echo 0 > /sys/class/gpio/gpio953/value
# echo high > /sys/class/gpio/gpio953/direction # shorthand for out/1
# echo low > /sys/class/gpio/gpio953/direction # shorthand for out/0
```

- ▶ How to know the GPIO number? Can it change?
- ▶ sysfs GPIO is deprecated!
- ▶ Arduino-alike libs (for C, Shell, Python, ...)



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Example: Getting To Blinky

Linux / chardev GPIO / libgpiod

```
# gpiodetect
gpiochip0 [e6050000.gpio] (16 lines)
...
gpiochip8 [4-0020] (8 lines)
gpiochip9 [bd9571mwv-gpio] (2 lines)
# gpioinfo
gpiochip0 - 16 lines:
    line 0:      unnamed      unused   input   active-high
    line 1:      unnamed      unused   input   active-high
    line 2:      unnamed "SDHI0 VccQ" output active-high [used]
...

# gpioset gpiochip2 19=0          # LED off
# gpioset gpiochip2 19=1          # blinks very briefly!?!
# gpioset -m time -u 500000 gpiochip2 19=1
# gpioset -m wait gpiochip2 19=0 20=1 21=0 # multiple
```



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Example: Getting To Blinky

Linux / sysfs LED

```
# echo 0 > /sys/class/leds/led6/brightness
# echo 1 > /sys/class/leds/led6/brightness

# cat /sys/class/leds/led6/trigger
[none] usbport timer oneshot disk-activity disk-read disk-write ide-disk m
# echo activity > /sys/class/leds/led6/trigger

# echo pattern > /sys/class/leds/led6/trigger
# echo 0 500 255 500 > /sys/class/leds/led6/pattern # PWM
# echo 0 500 0 0 255 500 255 0 > /sys/class/leds/led6/pattern # Binary
```

- ▶ Kernel drivers to the rescue
- ▶ Needs hardware description



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Linux

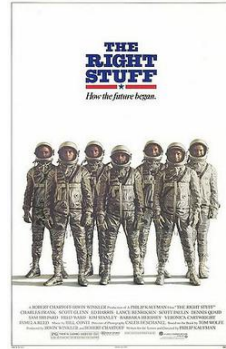
The Right Stuff

► Out-of-Tree Linux

- Do whatever you want
- Custom solutions
- Less sharing

► Upstream Linux

- More sharing
- Long Term vision and maintenance
- Work with the community to get your work accepted
- Follow the (un)written/. . . rules



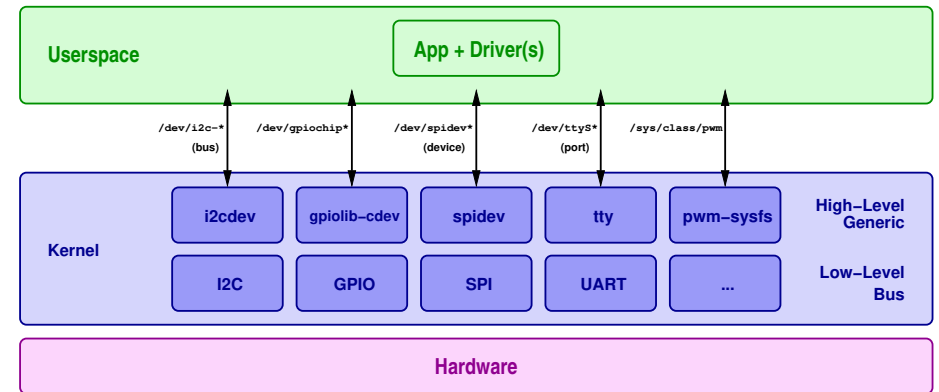
*There's only one way of Linux, and that's **upstream, upstream, upstream!!!***

Image © Warner Bros. Entertainment Inc.



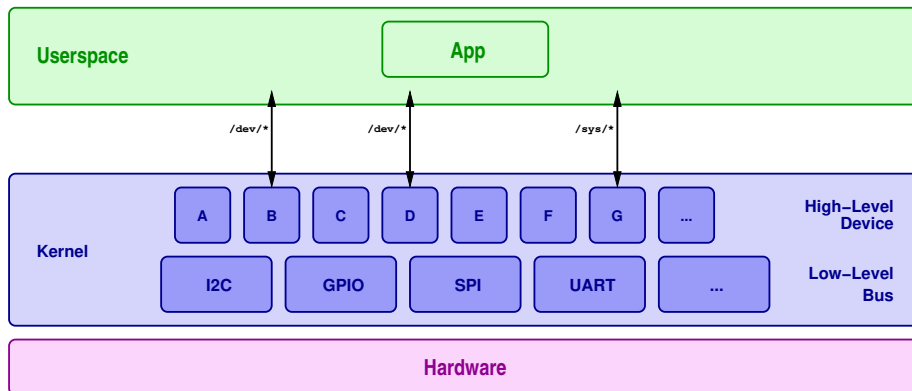
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Userspace Drivers



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Kernelspace Drivers



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Comparison: Userspace vs. Kernelspace Drivers

Userspace Drivers

- ✓ Simpler to get something to work
- ✓ Licensing
- ✓ Custom microcontroller protocols
- ✗ Reuse and sharing
- ✗ Interrupts
- ✗ Overhead

Kernelspace Drivers

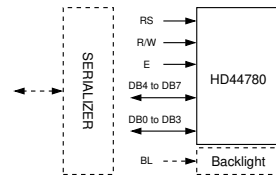
- ✓ Efficiency
- ✓ Reuse
- ✓ Abstraction (replace hardware, keep interface)
- ✓ Integration with other subsystems
- ✓ Interrupts
- ✗ More complex
- ✗ Upstreaming effort

Too many userspace drivers in these Arduino/<Fruit>Pi/96boards/. . . days



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Example: HD44780 Character LCD



Userspace: 5+ drivers/libs

1. GPIO (4-bit/8-bit)
2. I2C
3. SPI
4. W1
5. Custom microcontroller protocol

Kernelspace: One "new" driver

1. Panel driver → GPIO
- + I2C/SPI/W1 I/O Expander drivers
 - + Custom frontend?



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Existing Drivers

- ▶ Input (evdev, /dev/input/event*)
 - ▶ gpio-keys(-polled)
 - ▶ gpio-matrix-keypad ⇔ <https://maker.pro/raspberry-pi/tutorial/how-to-use-a-keypad-with-a-raspberry-pi-4>
 - ▶ rotary-encoder
 - ▶ touchscreen
- ▶ Output
 - ▶ gpio-leds
 - ▶ pwm-leds
 - ▶ Various displays
- ▶ Bit-banged bus implementations
 - ▶ i2c-gpio
 - ▶ spi_gpio
 - ▶ w1-gpio



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Industrial IO (IIO)

- ▶ Sensors, ADC, DAC, ...
- ▶ Mostly I2C/SPI
- ▶ sysfs / libiio

```
$ iio_info -n h3-salvator-xs
Library version: 0.10 (git tag: v0.10)
Compiled with backends: local xml ip usb serial
IIO context created with network backend.
```

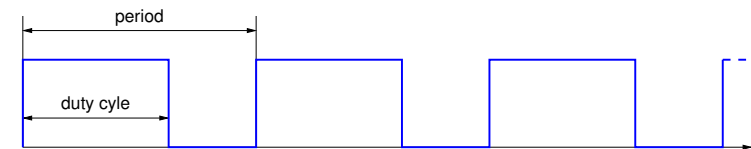
```
...
IIO context has 2 devices:
  iio:device0: max9611
    5 channels found:
      current: (input)
        2 channel-specific attributes found:
          attr 0: input value: 2214.500000000
          attr 1: shunt_resistor value: 0.005000
      power: (input)
        2 channel-specific attributes found:
          attr 0: input value: 1854.375600000
          attr 1: shunt_resistor value: 0.005000
      temp: (input)
        2 channel-specific attributes found:
          attr 0: raw value: 75
          attr 1: scale value: 480.076812289
      voltage0: (input)
        1 channel-specific attributes found:
          attr 0: input value: 10.857500000
      voltage1: (input)
```

LibIIO — A Library for Interfacing with Linux IIO Devices
Tuesday, 17h15 GMT



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Pulse-Width Modulation (PWM)



- ▶ pwm-leds
- ▶ PWM in-kernel mostly for display backlight
- ▶ Userspace: sysfs /sys/class/pwm/ (cfr. legacy GPIO)

```
$ echo 0 > /sys/class/pwm/pwmchip0/export
$ echo 50000 > /sys/class/pwm/pwmchip0/pwm0/period # in ns
$ echo 30000 > /sys/class/pwm/pwmchip0/pwm0/duty_cycle # in ns
$ echo 1 > /sys/class/pwm/pwmchip0/pwm0/enable
```
- ▶ No chardev uAPI or libpwm yet



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RGB LEDs?

It's complicated...

- ▶ **Multicolor Framework v30**

<https://lwn.net/Articles/826046/>

- ▶ v31 made it into v5.9-rc1!
- ▶ Control global/local brightness of a string of LEDs

⇒ RGB LEDs need more



- ▶ NeoPixels (WS2812) and DotStars (APA102) etc?
 - ▶ NeoPixels: precise timing, SPI abuse?
 - ▶ Upstream?

Image © BillT3



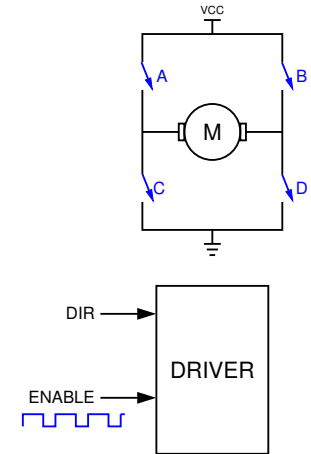
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Motors & Actuators?

- ▶ No gpio-motors
- ▶ No gpio-relays
- ▶ No gpio-actuators

Workaround/abuse: gpio-leds

- ▶ Motor Control / H-Bridge
- ▶ Generic H-Bridge driver?
(forward/backward/stop/brake, speed)



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GPIO Aggregator (v5.8+)

- ▶ GPIO access control uses permissions on /dev/gpiochip*
⇒ All or Nothing

- ▶ **Solution:** Aggregate existing GPIOs, and expose them as a new gpiochip

```
# echo 'e6052000.gpio 19 e6050000.gpio 20-21' > \
/sys/bus/platform/drivers/gpio-aggregator/new_device
```

```
# gpioinfo gpio-aggregator.0
```

```
gpiochip12 - 3 lines:
```

line	0:	unnamed	unused	input	active-high
line	1:	unnamed	unused	input	active-high
line	2:	unnamed	unused	input	active-high

```
# chown geert /dev/gpiochip12
```

- ▶ Started as a way to group GPIOs for export to a VM
- ▶ Generic GPIO Driver (cfr. i2cdev/spidev)



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Hardware Description

Tell Linux what devices are present

- ▶ PCI, W1: Autoprobe
- ▶ I2C: Can be manual for simple devices:

```
# echo pcf8574 0x24 > /sys/bus/i2c/devices/i2c-1/new_device
```
- ▶ /dev/i2c-%u, /dev/ttyS%u: Always available
- ▶ Devices described in Device Tree
 - ▶ Identification through compatible values
 - ▶ Resources: reg, interrupts
 - ▶ Properties (may be device-specific)
 - ▶ Phandles
 - ▶ Subnodes



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Sample Device Tree Snippet: SPI Controller and Device

```
spi1: spi@e6e10000 {
    compatible = "renesas,msiof-r8a7791", "renesas,rcar-gen2-msiof";
    reg = <0 0xe6e10000 0 0x0064>;
    interrupts = <GIC_SPI 157 IRQ_TYPE_LEVEL_HIGH>;
    clocks = <&cpg CPG_MOD 208>;
    #address-cells = <1>;
    #size-cells = <0>;
    status = "disabled";
};

&spi1 {
    status = "okay";

    flash0: eeprom@0 {
        compatible = "microchip,25lc040", "atmel,at25";
        reg = <0>;
        pagesize = <16>;
        size = <512>;
        address-width = <9>;
        spi-max-frequency = <100000>;
    };
};
```



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"I need spidev in DT!"

```
&spi1 {
    status = "okay";

    spidev@0 {
        compatible = "spidev";
        reg = <0>;
        spi-max-frequency = <100000>;
    };
};
```

Rule #1: DT describes hardware, not software policy

- ▶ Use a proper compatible value!
- ▶ Add to drivers/spi/spidev.c:spidev_dt_ids[]
- ▶ Or bind manually:
echo spidev > /sys/class/spi_master/spi1/spi1.0/driver_override
echo spi1.0 > /sys/bus/spi/drivers/spidev/bind
and /dev/spidev1.0 appears



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Enabling My Device in DT

myvendor,mydevice

1. Add DT bindings (preferably json-schema / YAML)

- ▶ Vendor prefix
Documentation/devicetree/bindings/vendor-prefixes.yaml
- ▶ Device DT bindings
Documentation/devicetree/bindings/.../myvendor,mydevice.yaml
- ▶ Or trivial device
Documentation/devicetree/bindings/trivial-devices.yaml

2. Driver

3. Device node in board DTS

4. Validate

```
$ make dt_binding_check dtbs_check \
    DT_SCHEMA_FILES=.../myvendor,mydevice.yaml
```



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DT Bindings Example: GPIO-operated Door

```
# SPDX-License-Identifier: (GPL-2.0-only OR BSD-2-Clause)
%YAML 1.2
---
$id: "http://devicetree.org/schemas/misc/myvendor,mydoor.yaml#"
$schema: "http://devicetree.org/meta-schemas/core.yaml#"

title: Myvendor mydoor device

maintainers:
- J.K. Hacker <developer@myvendor.com>

properties:
  compatible:
    const: myvendor,mydoor

  gpios:
    maxItems: 2

  gpio-line-names:
    items:
      - const: "open"
      - const: "lock"

required:
- compatible
- gpios
- gpio-line-names

additionalProperties: false

examples:
- |
  #include <dt-bindings/gpio/gpio.h>
  door {
      compatible = "myvendor,mydoor";

      gpios = <&gpio2 19 GPIO_ACTIVE_HIGH>,
             <&gpio2 20 GPIO_ACTIVE_LOW>;
      gpio-line-names = "open", "lock";
  };
```

Disclaimer: example fails to validate!



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Driver / Binding

- ▶ New driver / existing driver
- ▶ Add compatible value to driver
- ▶ Or bind manually:

```
# echo gpio-aggregator > /sys/bus/platform/devices/door/driver_override
# echo door > /sys/bus/platform/drivers/gpio-aggregator/bind
```

```
# gpioinfo door
gpiochip12 - 2 lines:
    line 0:      "open"      unused   input   active-high
    line 1:      "lock"      unused   input   active-high
```

```
# gpiofind open
gpiochip12 0
```

```
# gpioinfo gpiochip12
gpiochip12 - 2 lines:
    line 0:      "open"      unused   input   active-high
    line 1:      "lock"      unused   input   active-high
```



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How to get it in your DT?

1. Add to board DTS
2. Create a DT overlay (more flexibility)
 - 2.1 Load overlay at runtime ⇒ requires out-of-tree patches (I keep them up-to-date)
<https://elinux.org/R-Car/DT-Overlays>
<https://git.kernel.org/pub/scm/linux/kernel/git/geert/renesas-drivers.git/log/?h=topic/overlays>
 - 2.2 Let U-Boot load the overlay before starting the kernel
<https://gitlab.denx.de/u-boot/u-boot/-/blob/master/doc/README.fdt-overlays>
<https://gitlab.denx.de/u-boot/u-boot/-/blob/master/doc/uImage.FIT/overlay-fdt-boot.txt>
 - 2.3 Combine base DTS and overlays using fdtoverlay



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Sample DT Overlay / Sugar Syntax

```
/dts-v1/;
/plugin/; // Main DTS must be processed with -@

&spi1 {
    #address-cells = <1>;
    #size-cells = <0>;
    status = "okay";

    flash0: eeprom@0 {
        compatible = "microchip,25lc040", "atmel,at25";
        reg = <0>;
        pagesize = <16>;
        size = <512>;
        address-width = <9>;
        spi-max-frequency = <100000>;
    };
};
```



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Dynamic DT Overlays

- ▶ BeagleBone Black Cape Manager (Pantelis et al), used on Raspberry Pi, too
- ▶ What works (not)?
 - ✓ SPI, I2C, GPIO hogs, Platform devices (using `of_reconfig_notifier_register()`)
 - ✓ Pinctrl
 - ✓ Enable/disable device
 - ✗ DT aliases
 - ✗ Endpoints?
 - ...
- ▶ Caveats
 - ▶ Know what you're doing, **with great power comes great responsibility!**
 - ▶ Memory leaks, locking, ...
 - ▶ *Frank's Evolving Overlay Thoughts*
https://elinux.org/Frank%27s_Evolving_Overlay_Thoughts
- ▶ Do we really need this?
 - ▶ No hotplugging in real life, but useful for prototyping
 - ▶ FPGA hardware can be reconfigured at run-time
 - ▶ Arduino has dynamic pin configuration



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Connector Framework: Making DT Overlays Safe(r)

- ▶ Confine overlays to a subset of the system:

The Connector

- ▶ Candidates for a Proof-of-Concept?
 - ▶ Qwiic, Grove, UEXT, Pmod, mikroBUS, Feather Wing, Raspberry Pi HAT, BeagleBone Cape: 4–92 pins
 - ▶ Custom development board connectors: +100 pins
 - ▶ Various levels of functionality and multiplexing
- ▶ To Be Continued. . .



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Thanks & Acknowledgements

- ▶ **Renesas Electronics Corporation**, for contracting me for upstream Linux kernel work,
- ▶ The **Linux Foundation**, for organizing this conference and giving me the opportunity to present here,
- ▶ The **Linux Kernel Community**, for having so much fun working together towards a common goal.



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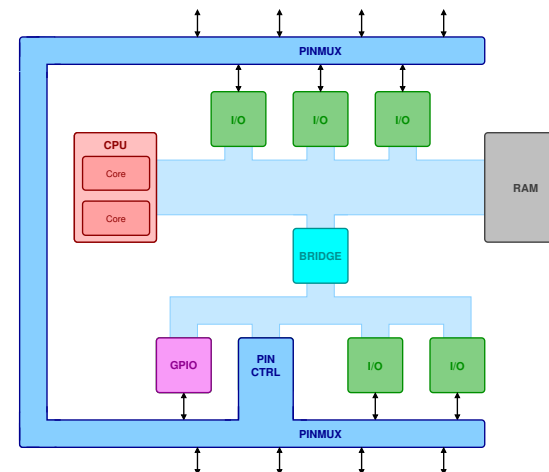
Questions & Answers



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Appendix

Pin Control and Pin Muxing (pinctrl)



- ▶ Very SoC-specific
- ▶ Some common properties
- ▶ Requires DT (debugfs?)



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Appendix

Pinctrl Examples

```
i2c0_pins: pinmux_i2c0_pins {
    pinctrl-single,pins = <
        AM33XX_PADCONF(AM335X_PIN_I2C0_SDA, PIN_INPUT_PULLUP, MUX_MODE0)
        /* i2c0_sda.i2c0_sda */
        AM33XX_PADCONF(AM335X_PIN_I2C0_SCL, PIN_INPUT_PULLUP, MUX_MODE0)
        /* i2c0_scl.i2c0_scl */
    >;
};

scif2_pins: serial2 {
    pinmux = <RZA1_PINMUX(3, 0, 6)>, /* TxD2 */
            <RZA1_PINMUX(3, 2, 4)>; /* RxD2 */
};

ether_pins: ether {
    groups = "eth_link", "eth_mdio", "eth_rmii";
    function = "eth";
};
```



Appendix

Connectors

Name	Pins	Signals
Qwiic Connect System (SparkFun Electronics) https://www.sparkfun.com/qwiic	4	power + I2C
Grove Ecosystem (Seeed Studio) https://wiki.seeedstudio.com/Grove_System/	4	digital, analog, UART, or I2C
UEXT (Olimex) https://www.olimex.com/Products/Modules/UEXT/	10	UART + I2C + SPI
Pmod Interface (Digilent) https://reference.digilentinc.com/reference/pmod/start	6/12	GPIO, PWM, SPI, UART, I2C, I2S, H-Bridge, Interrupt, Reset
mikroBUS (MikroElektronika) https://www.mikroe.com/mikrobus	16	PWM + UART + I2C + SPI + Analog + Interrupt + Reset
Feather Wing (Adafruit) https://www.adafruit.com/feather	28	UART + I2C + SPI, Analog, PWM, GPIO
Raspberry Pi HAT https://github.com/raspberrypi/hats	(26)40	UART + I2C + SPI, PWM, GPIO
BeagleBone Cape https://beagleboard.org/capes	2 × 46	Heavily multiplexed



Appendix

References

- ▶ *Linux GPIO: Evolution and Current State of the User API*, Bartosz Golaszewski, Embedded Linux Conference 2020
https://elinux.org/ELC_2020_Presentations
- ▶ [linux/Documentation/ABI/testing/gpio-cdev](#)
- ▶ [linux/Documentation/ABI/testing/sysfs-class-pwm](#)
- ▶ [linux/Documentation/admin-guide/gpio/gpio-aggregator.rst](#)
- ▶ [linux/Documentation/devicetree/bindings/writing-bindings.rst](#)
- ▶ [linux/Documentation/driver-api/gpio/drivers-on-gpio.rst](#)
- ▶ [linux/Documentation/driver-api/gpio/using-gpio.rst](#)
- ▶ [linux/Documentation/i2c/dev-interface.rst](#)
- ▶ [linux/Documentation/spi/spidev.rst](#)

